

Translated Report (Full Report Below)

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Process: OOTP Baseball 23 [4595]  
Path: /Users/USER/Library/Application Support/Steam/\*/OOTP Baseball 23.app/  
Contents/MacOS/OOTP Baseball 23  
Identifier: com.ootpdevelopments.ootp23macsteam  
Version: 23.10.110 (110)  
Code Type: X86-64 (Translated)  
Parent Process: launchd [1]  
User ID: 501

Date/Time: 2023-05-05 11:36:24.7767 -0400  
OS Version: macOS 13.3.1 (22E772610a)  
Report Version: 12  
Anonymous UUID: 5AF885EF-9835-9B60-EEE4-984811A03709

Time Awake Since Boot: 4300 seconds

System Integrity Protection: enabled

Crashed Thread: 5 MainThrd

Exception Type: EXC\_BAD\_ACCESS (SIGSEGV)  
Exception Codes: KERN\_INVALID\_ADDRESS at 0x0000000000000000  
Exception Codes: 0x0000000000000001, 0x0000000000000000

Termination Reason: Namespace SIGNAL, Code 11 Segmentation fault: 11  
Terminating Process: exc handler [4595]

VM Region Info: 0 is not in any region. Bytes before following region: 4368769024  
REGION TYPE START - END [ VSIZE] PRT/MAX SHRMOD REGION  
DETAIL  
UNUSED SPACE AT START  
---> \_\_TEXT 104662000-106f16000 [ 40.7M] r-x/r-x SM=COW ...P Baseball 23

Kernel Triage:

VM - (arg = 0x0) pmap\_enter retried due to resource shortage  
VM - (arg = 0x0) pmap\_enter retried due to resource shortage  
VM - (arg = 0x0) pmap\_enter retried due to resource shortage  
VM - (arg = 0x0) pmap\_enter retried due to resource shortage  
VM - (arg = 0x0) pmap\_enter retried due to resource shortage

Thread 0:: MainThrd Dispatch queue: com.apple.main-thread

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7605b2 mach\_msg2\_trap + 10  
2 libsystem\_kernel.dylib 0x7ff80a76e72d mach\_msg2\_internal + 78  
3 libsystem\_kernel.dylib 0x7ff80a7675e4 mach\_msg\_overwrite + 692  
4 libsystem\_kernel.dylib 0x7ff80a76089a mach\_msg + 19  
5 CoreFoundation 0x7ff80a87ab70 \_\_CFRunLoopServiceMachPort + 145  
6 CoreFoundation 0x7ff80a8795fb \_\_CFRunLoopRun + 1365

```

7 CoreFoundation          0x7ff80a878a4c CFRunLoopRunSpecific + 560
8 HIToolbox              0x7ff8147aafcd RunCurrentEventLoopInMode + 292
9 HIToolbox              0x7ff8147aadde ReceiveNextEventCommon + 657
10 HIToolbox              0x7ff8147aab38
   _BlockUntilNextEventMatchingListInModeWithFilter + 64
11 AppKit                 0x7ff80d86a7a0 _DPSNextEvent + 858
12 AppKit                 0x7ff80d86964a -[NSApplication(NSEvent)
   _nextEventMatchingEventMask:untilDate:inMode:dequeue:] + 1214
13 gameoverlayrendered.dylib 0x113ef252d 0x113ed3000 + 128301
14 AppKit                 0x7ff80d85bcb8 -[NSApplication run] + 586
15 OOTP Baseball 23      0x1047656a5 0x104662000 + 1062565
16 dyld                   0x207b9241f start + 1903

```

Thread 1:: com.apple.rosetta.exceptionserver

```
0 runtime                0x7ff7ffddc694 0x7ff7ffdd8000 + 18068
```

Thread 2:

```
0 runtime                0x7ff7ffdfa87c 0x7ff7ffdd8000 + 141436
```

Thread 3:

```
0 runtime                0x7ff7ffdfa87c 0x7ff7ffdd8000 + 141436
```

Thread 4:

```
0 runtime                0x7ff7ffdfa87c 0x7ff7ffdd8000 + 141436
```

Thread 5 Crashed:: MainThrd

```

0 libsystem_c.dylib      0x7ff80a64da88 strtol_l + 80
1 OOTP Baseball 23      0x105f2ae59 0x104662000 + 25988697
2 OOTP Baseball 23      0x105b93e7d 0x104662000 + 22224509
3 OOTP Baseball 23      0x1047730aa 0x104662000 + 1118378
4 OOTP Baseball 23      0x10479bcc5 0x104662000 + 1285317
5 OOTP Baseball 23      0x10479bcc5 0x104662000 + 1285317
6 OOTP Baseball 23      0x10477a2bd 0x104662000 + 1147581
7 OOTP Baseball 23      0x10661a5ae 0x104662000 + 33260974
8 OOTP Baseball 23      0x10479bae9 0x104662000 + 1284841
9 OOTP Baseball 23      0x10478957f 0x104662000 + 1209727
10 OOTP Baseball 23     0x1058dff0e 0x104662000 + 19390222
11 OOTP Baseball 23     0x104762d60 0x104662000 + 1052000
12 libsystem_pthread.dylib 0x7ff80a79f1d3 _pthread_start + 125
13 libsystem_pthread.dylib 0x7ff80a79abd3 thread_start + 15

```

Thread 6:

```
0 runtime                0x7ff7ffdfa87c 0x7ff7ffdd8000 + 141436
```

Thread 7:: com.apple.NSEventThread

```

0 ???                    0x7ff89a36a9a8 ???
1 libsystem_kernel.dylib 0x7ff80a7605b2 mach_msg2_trap + 10
2 libsystem_kernel.dylib 0x7ff80a76e72d mach_msg2_internal + 78
3 libsystem_kernel.dylib 0x7ff80a7675e4 mach_msg_overwrite + 692
4 libsystem_kernel.dylib 0x7ff80a76089a mach_msg + 19
5 CoreFoundation        0x7ff80a87ab70 __CFRunLoopServiceMachPort + 145
6 CoreFoundation        0x7ff80a8795fb __CFRunLoopRun + 1365
7 CoreFoundation        0x7ff80a878a4c CFRunLoopRunSpecific + 560
8 AppKit                 0x7ff80d9ca909 _NSEventThread + 132

```

9 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
10 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 8:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 9:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 10:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 11:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 12:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205

5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 13:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 14:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 15:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 16:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 17:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18

4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 18:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 19:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242  
3 libc++.1.dylib 0x7ff80a6dc1e2  
std::\_\_1::condition\_variable::wait(std::\_\_1::unique\_lock<std::\_\_1::mutex>&) + 18  
4 OOTP Baseball 23 0x1065ac4dd 0x104662000 + 32810205  
5 OOTP Baseball 23 0x104696711 0x104662000 + 214801  
6 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
7 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 20:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a760546 semaphore\_timedwait\_trap + 10  
2 libdispatch.dylib 0x7ff80a5fe582 \_dispatch\_sema4\_timedwait + 72  
3 libdispatch.dylib 0x7ff80a5fe9cd \_dispatch\_semaphore\_wait\_slow + 58  
4 OOTP Baseball 23 0x104dce02c 0x104662000 + 7782444  
5 OOTP Baseball 23 0x104d70dac 0x104662000 + 7400876  
6 OOTP Baseball 23 0x104d70f3c 0x104662000 + 7401276  
7 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
8 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 21:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a760546 semaphore\_timedwait\_trap + 10  
2 libdispatch.dylib 0x7ff80a5fe582 \_dispatch\_sema4\_timedwait + 72  
3 libdispatch.dylib 0x7ff80a5fe9cd \_dispatch\_semaphore\_wait\_slow + 58  
4 OOTP Baseball 23 0x104dce02c 0x104662000 + 7782444  
5 OOTP Baseball 23 0x104d7021f 0x104662000 + 7397919  
6 OOTP Baseball 23 0x104d706a2 0x104662000 + 7399074  
7 libsystem\_pthread.dylib 0x7ff80a79f1d3 \_pthread\_start + 125  
8 libsystem\_pthread.dylib 0x7ff80a79abd3 thread\_start + 15

Thread 22:

0 ??? 0x7ff89a36a9a8 ???  
1 libsystem\_kernel.dylib 0x7ff80a7630ee \_\_psynch\_cvwait + 10  
2 libsystem\_pthread.dylib 0x7ff80a79f758 \_pthread\_cond\_wait + 1242

```
3 libc++.1.dylib 0x7ff80a6dc26b
std::__1::condition_variable::_do_timed_wait(std::__1::unique_lock<std::__1::mutex>&,
std::__1::chrono::time_point<std::__1::chrono::system_clock, std::__1::chrono::duration<long
long, std::__1::ratio<1l, 1000000000l>>>) + 93
4 OOTP Baseball 23 0x104ed565e 0x104662000 + 8861278
5 OOTP Baseball 23 0x104ed553d void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>>,
loThreadHolder::Start():'lambda'>>>(void*) + 45
6 libsystem_pthread.dylib 0x7ff80a79f1d3 _pthread_start + 125
7 libsystem_pthread.dylib 0x7ff80a79abd3 thread_start + 15
```

Thread 23:: caulk.messenger.shared:17

```
0 ??? 0x7ff89a36a9a8 ???
1 libsystem_kernel.dylib 0x7ff80a76052e semaphore_wait_trap + 10
2 caulk 0x7ff8144e107e caulk::semaphore::timed_wait(double) + 150
3 caulk 0x7ff8144e0f9c caulk::concurrent::details::worker_thread::run()
+ 30
4 caulk 0x7ff8144e0cb0 void*
caulk::thread_proxy<std::__1::tuple<caulk::thread::attributes, void
(caulk::concurrent::details::worker_thread::*)(),
std::__1::tuple<caulk::concurrent::details::worker_thread*>>>(void*) + 41
5 libsystem_pthread.dylib 0x7ff80a79f1d3 _pthread_start + 125
6 libsystem_pthread.dylib 0x7ff80a79abd3 thread_start + 15
```

Thread 24:: com.apple.audio.IOThread.client

```
0 ??? 0x7ff89a36a9a8 ???
1 libsystem_kernel.dylib 0x7ff80a7605b2 mach_msg2_trap + 10
2 libsystem_kernel.dylib 0x7ff80a76e72d mach_msg2_internal + 78
3 libsystem_kernel.dylib 0x7ff80a7675e4 mach_msg_overwrite + 692
4 libsystem_kernel.dylib 0x7ff80a76089a mach_msg + 19
5 CoreAudio 0x7ff80c9a8175
HALB_MachPort::SendMessageWithSimpleReply(unsigned int, unsigned int, int, int&,
bool, unsigned int) + 111
6 CoreAudio 0x7ff80c8926a1 HALC_ProxyIOContext::IOWorkLoop() + 4035
7 CoreAudio 0x7ff80c891049 invocation function for block in
HALC_ProxyIOContext::HALC_ProxyIOContext(unsigned int, unsigned int) + 80
8 CoreAudio 0x7ff80ca00946 HALB_IOThread::Entry(void*) + 72
9 libsystem_pthread.dylib 0x7ff80a79f1d3 _pthread_start + 125
10 libsystem_pthread.dylib 0x7ff80a79abd3 thread_start + 15
```

Thread 25:

```
0 runtime 0x7ff7ffdfa87c 0x7ff7ffdd8000 + 141436
```

Thread 26:

```
0 runtime 0x7ff7ffdfa87c 0x7ff7ffdd8000 + 141436
```

Thread 5 crashed with X86 Thread State (64-bit):

```
rax: 0x00007ff84de75d20 rbx: 0x0000000000000000 rcx: 0x00007ff84de762f0 rdx:
0x000000000000000a
rdi: 0x0000000000000000 rsi: 0x00007ff84c0ffc08 rbp: 0x000000031058b3f0 rsp:
0x000000031058b3c0
```

r8: 0x0000000000000038 r9: 0x0000000000000001 r10: 0x00007ff84de79c18 r11:  
0x00007f939eea2a28  
r12: 0x0000000000000066 r13: 0x000060001ba6e2b0 r14: 0x0000000000000000 r15:  
0x0000000000000000  
rip: <unavailable> rfi: 0x0000000000000203  
tmp0: 0x0000000000000050 tmp1: 0x000000031058f130 tmp2: 0x00007ff80a654ad3

Binary Images:

0x207b8c000 - 0x207c27fff dyld (\*) <f22a1143-9732-3e23-a8b7-cbade6bb8301> /usr/  
lib/dyld  
0x7ff7ffdd8000 - 0x7ff7ffe07fff runtime (\*) <ba9136b-e1ff-3661-ad17-0f4ca7ce58f9> /usr/  
libexec/rosetta/runtime  
0x11387a000 - 0x1138cdfff libRosettaRuntime (\*) <73cd5d0d-71d4-353e-9740-  
af3964d9a4ae> /Library/Apple/\*/libRosettaRuntime  
0x104662000 - 0x106f15fff com.ootpdevelopments.ootp23macsteam (23.10.110)  
<5d2b2454-ef58-3abd-bc90-39416fd9d73e> /Users/USER/Library/Application Support/  
Steam/\*/OOTP Baseball 23.app/Contents/MacOS/OOTP Baseball 23  
0x113e09000 - 0x113e09fff steamloader.dylib (\*) <c85b1892-a204-3ace-  
a1aa-10e5f2b49bdf> /Users/USER/Library/Application Support/Steam/\*/steamloader.dylib  
0x113ed3000 - 0x113f02fff gameoverlayrender.dylib (\*)  
<ed5dc6dc-7cd2-3a41-9d9a-5fa9a9092586> /Users/USER/Library/Application Support/  
Steam/\*/gameoverlayrender.dylib  
0x113f62000 - 0x113f77fff libsteam\_api.dylib (\*) <2cc96d8f-ba75-3688-  
b443-43837c91590c> /Users/USER/Library/Application Support/Steam/\*/OOTP Baseball  
23.app/Contents/MacOS/libsteam\_api.dylib  
0x1141a6000 - 0x1141b5fff libobjc-trampolines.dylib (\*) <897a6cf2-c56d-3dd0-97fc-  
a533d6d7ff79> /usr/lib/libobjc-trampolines.dylib  
0x11edb3000 - 0x120212fff steamclient.dylib (\*) <61c783e4-8563-37f0-8c67-  
dd5e82f60a08> /Users/USER/Library/Application Support/Steam/\*/steamclient.dylib  
0x11ac04000 - 0x11ac1bfff libtier0\_s.dylib (\*) <84933ed5-a490-3afa-892b-  
e6e7a1c53318> /Users/USER/Library/Application Support/Steam/\*/libtier0\_s.dylib  
0x11ad30000 - 0x11ad5bfff libvstdlib\_s.dylib (\*) <f2af1730-7a59-3301-8fb1-  
b643a40d9b1b> /Users/USER/Library/Application Support/Steam/\*/libvstdlib\_s.dylib  
0x11ac6b000 - 0x11ac7afff libaudio.dylib (\*) <74a0dfef-aea0-3f9d-  
a196-7d0c4f7cca61> /Users/USER/Library/Application Support/Steam/\*/libaudio.dylib  
0x11aca0000 - 0x11acb7fff crashhandler.dylib (\*) <36b7e463-85ac-3c3b-  
a63d-7ea46c3629b9> /Users/USER/Library/Application Support/Steam/\*/crashhandler.dylib  
0x11acf4000 - 0x11acfbfff com.googlecode.google-breakpad (\*) <c98be7e7-  
b888-338c-a7e7-40dd223401d4> /Users/USER/Library/Application Support/Steam\*/  
Breakpad.framework/Versions/A/Breakpad  
0x11adf9000 - 0x11ae08fff breakpadUtilities.dylib (\*) <c62cc81e-aa3c-32b7-  
ab0e-68d19109fd3f> /Users/USER/Library/Application Support/Steam\*/Breakpad.framework/  
Versions/A/Resources/breakpadUtilities.dylib  
0x11af82000 - 0x11aff1fff com.apple.AppleMetalOpenGLRenderer (1.0)  
<027e9813-3b69-34e6-95b7-f301ddc36c36> /System/Library/Extensions/  
AppleMetalOpenGLRenderer.bundle/Contents/MacOS/AppleMetalOpenGLRenderer  
0x11e7ed000 - 0x11e92cfff com.apple.audio.units.Components (1.14)  
<5e3fa16a-0aee-3421-b365-2e7162baa125> /System/Library/Components/  
CoreAudio.component/Contents/MacOS/CoreAudio  
0x124160000 - 0x124ae3fff com.apple.audio.AudioDSPComponents (1.0)  
<f2af54ea-2b0c-3565-90c6-a0114f5ff24a> /System/Library/Components/  
AudioDSP.component/Contents/MacOS/AudioDSP  
0x0 - 0xfffffffffff ??? (\*) <00000000-0000-0000-0000-000000000000> ???

0x7ff80a75f000 - 0x7ff80a798ff7 libsystem\_kernel.dylib (\*)  
 <08606a44-7008-3658-9f00-6c250b80e9c3> /usr/lib/system/libsystem\_kernel.dylib  
 0x7ff80a7fe000 - 0x7ff80ac98fff com.apple.CoreFoundation (6.9)  
 <9ba40f2c-8716-3a1a-873b-f576ccc44fe6> /System/Library/Frameworks/  
 CoreFoundation.framework/Versions/A/CoreFoundation  
 0x7ff81477c000 - 0x7ff814a73ffd com.apple.HIToolbox (2.1.1) <a6003e8b-72cc-3d98-  
 b569-26102836c61f> /System/Library/Frameworks/Carbon.framework/Versions/A/  
 Frameworks/HIToolbox.framework/Versions/A/HIToolbox  
 0x7ff80d82c000 - 0x7ff80e833ff0 com.apple.AppKit (6.9) <af96f40f-d333-3647-9da4-  
 eddc52df4753> /System/Library/Frameworks/AppKit.framework/Versions/C/AppKit  
 0x7ff80a646000 - 0x7ff80a6cdf77 libsystem\_c.dylib (\*) <0773ddbc-707e-3b56-  
 ad3e-97aaa9b2c3ed> /usr/lib/system/libsystem\_c.dylib  
 0x7ff80a799000 - 0x7ff80a7a4fff libsystem\_pthread.dylib (\*) <86dfa543-95fa-36b4-83c6-  
 bf03d01b2aad> /usr/lib/system/libsystem\_pthread.dylib  
 0x7ff80a6ce000 - 0x7ff80a749ff7 libc++.1.dylib (\*) <63a9482e-9de0-3fe3-af7d-  
 caeab837162e> /usr/lib/libc++.1.dylib  
 0x7ff80a5fb000 - 0x7ff80a642ff3 libdispatch.dylib (\*) <c03e068c-2b62-3aed-9358-  
 e0aa79ff7851> /usr/lib/system/libdispatch.dylib  
 0x7ff8144df000 - 0x7ff814503ff3 com.apple.audio.caulk (1.0)  
 <5cb78fb4-56ec-336b-89da-f443d5ea6387> /System/Library/PrivateFrameworks/  
 caulk.framework/Versions/A/caulk  
 0x7ff80c6b9000 - 0x7ff80cd6aff6 com.apple.audio.CoreAudio (5.0)  
 <a0f46978-73da-3296-a0ca-07dd06707fd4> /System/Library/Frameworks/  
 CoreAudio.framework/Versions/A/CoreAudio

External Modification Summary:

Calls made by other processes targeting this process:

task\_for\_pid: 0  
 thread\_create: 0  
 thread\_set\_state: 0

Calls made by this process:

task\_for\_pid: 0  
 thread\_create: 0  
 thread\_set\_state: 0

Calls made by all processes on this machine:

task\_for\_pid: 0  
 thread\_create: 0  
 thread\_set\_state: 0

VM Region Summary:

ReadOnly portion of Libraries: Total=534.4M resident=0K(0%)

swapped\_out\_or\_unallocated=534.4M(100%)

Writable regions: Total=4.9G written=0K(0%) resident=0K(0%) swapped\_out=0K(0%)

unallocated=4.9G(100%)

REGION TYPE	VIRTUAL REGION	
	SIZE	COUNT (non-coalesced)
=====	=====	=====
Accelerate framework	128K	1
Activity Tracing	256K	1
CG backing stores	4032K	4
CG image	24K	6
ColorSync	236K	25
CoreAnimation	40K	8

CoreGraphics	12K	2		
CoreGraphics (reserved)	8K	1		reserved VM address space (unallocated)
CoreUI image data	556K	8		
Foundation	16K	1		
Kernel Alloc Once	8K	1		
MALLOC	3.5G	253		
MALLOC guard page	192K	8		
MALLOC_LARGE (reserved)	10.0M	1		reserved VM address space (unallocated)
MALLOC_MEDIUM (reserved)	864.0M	10		reserved VM address space
(unallocated)				
MALLOC_NANO (reserved)	384.0M	1		reserved VM address space (unallocated)
OpenGL GLSL	256K	3		
Rosetta Arena	4096K	2		
Rosetta Generic	1204K	298		
Rosetta IndirectBranch	1024K	1		
Rosetta JIT	128.0M	1		
Rosetta Return Stack	500K	50		
Rosetta Thread Context	500K	50		
STACK GUARD	24K	6		
Stack	20.8M	26		
Stack Guard	56.1M	20		
VM_ALLOCATE	5440K	53		
VM_ALLOCATE (reserved)	44K	4		reserved VM address space (unallocated)
__CTF	824	1		
__DATA	29.0M	402		
__DATA_CONST	17.8M	234		
__DATA_DIRTY	793K	122		
__FONT_DATA	2352	1		
__GLSLBUILTINS	5174K	1		
__LINKEDIT	130.3M	23		
__OBJC_RO	66.2M	1		
__OBJC_RW	2009K	2		
__TEXT	404.2M	416		
dyld private memory	260K	2		
mapped file	4.4G	1340		
shared memory	18.5M	19		
unshared pmap	11.7M	7		
=====	=====	=====		
TOTAL	10.0G	3416		
TOTAL, minus reserved VM space	8.8G	3416		

-----  
Full Report  
-----

```
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  "timestamp": "2023-05-05 11:36:25.00-0400",
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  "platform": 1,
  "bundleID": "com.ootpdevelopments.ootp23macsteam",
  "share_with_app_devs": 0,
  "is_first_party": 0,
  "bug_type": "309",
  "os_version": "macOS 13.3.1 (22E772610a)",
  "roots_installed": 0,
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```

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  "build" : "22E772610a",
  "releaseType" : "User"
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REGION TYPE          START - END      [ VSZ ] PRTV/MAX SHRMOD REGION
DETAIL\n
UNUSED SPACE AT START\n---> \n  __TEXT
104662000-106f16000  [ 40.7M] r-x\vr-x SM=COW ...P Baseball 23",
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resource shortage\nVM - (arg = 0x0) pmap_enter retried due to resource shortage\nVM - (arg =
0x0) pmap_enter retried due to resource shortage\n"
```

```
"vmregioninfo" : "0 is not in any region. Bytes before following region: 4368769024\n
REGION TYPE          START - END          [ VSIZE] PRTV/MAX SHRMOD REGION
DETAIL\n
UNUSED SPACE AT START\n---> \n  __TEXT
104662000-106f16000  [ 40.7M] r-x\r-x SM=COW ...P Baseball 23",
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"source" : "P",
"arch" : "arm64",

```

```
"base" : 4622622720,
"size" : 344064,
"uuid" : "73cd5d0d-71d4-353e-9740-af3964d9a4ae",
"path" : "\Library\Apple*\libRosettaRuntime",
"name" : "libRosettaRuntime"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 4368769024,
  "CFBundleShortVersionString" : "23.10.110",
  "CFBundleIdentifier" : "com.ootpdevelopments.ootp23macsteam",
  "size" : 42680320,
  "uuid" : "5d2b2454-ef58-3abd-bc90-39416fd9d73e",
  "path" : "\Users\USERV\Library\Application Support\Steam*\VOOTP Baseball 23.app\
Contents\MacOS\VOOTP Baseball 23",
  "name" : "OOTP Baseball 23",
  "CFBundleVersion" : "110"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 4628451328,
  "size" : 4096,
  "uuid" : "c85b1892-a204-3ace-a1aa-10e5f2b49bdf",
  "path" : "\Users\USERV\Library\Application Support\Steam*\steamloader.dylib",
  "name" : "steamloader.dylib"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 4629278720,
  "size" : 196608,
  "uuid" : "ed5dc6dc-7cd2-3a41-9d9a-5fa9a9092586",
  "path" : "\Users\USERV\Library\Application Support\Steam*\V
gameoverlayrender.dylib",
  "name" : "gameoverlayrender.dylib"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 4629864448,
  "size" : 90112,
  "uuid" : "2cc96d8f-ba75-3688-b443-43837c91590c",
  "path" : "\Users\USERV\Library\Application Support\Steam*\VOOTP Baseball 23.app\
Contents\MacOS\libsteam_api.dylib",
  "name" : "libsteam_api.dylib"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 4632240128,
  "size" : 65536,
  "uuid" : "897a6cf2-c56d-3dd0-97fc-a533d6d7ff79",
```

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"path" : "\usr\lib\libobjc-trampolines.dylib",
"name" : "libobjc-trampolines.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4812648448,
"size" : 21364736,
"uuid" : "61c783e4-8563-37f0-8c67-dd5e82f60a08",
"path" : "\Users\USERV\Library\Application Support\Steam*\steamclient.dylib",
"name" : "steamclient.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4743774208,
"size" : 98304,
"uuid" : "84933ed5-a490-3afa-892b-e6e7a1c53318",
"path" : "\Users\USERV\Library\Application Support\Steam*\libtier0_s.dylib",
"name" : "libtier0_s.dylib"
},
{
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"arch" : "x86_64",
"base" : 4745003008,
"size" : 180224,
"uuid" : "f2af1730-7a59-3301-8fb1-b643a40d9b1b",
"path" : "\Users\USERV\Library\Application Support\Steam*\libvstdlib_s.dylib",
"name" : "libvstdlib_s.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4744196096,
"size" : 65536,
"uuid" : "74a0dfef-aea0-3f9d-a196-7d0c4f7cca61",
"path" : "\Users\USERV\Library\Application Support\Steam*\libaudio.dylib",
"name" : "libaudio.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4744413184,
"size" : 98304,
"uuid" : "36b7e463-85ac-3c3b-a63d-7ea46c3629b9",
"path" : "\Users\USERV\Library\Application Support\Steam*\crashhandler.dylib",
"name" : "crashhandler.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4744757248,
"CFBundleIdentifier" : "com.googlecode.google-breakpad",
"size" : 32768,
```

```
"uuid" : "c98be7e7-b888-338c-a7e7-40dd223401d4",
"path" : "\Users\USERV\Library\Application Support\Steam*\Breakpad.framework\
Versions\AV\Breakpad",
"name" : "Breakpad",
"CFBundleVersion" : "1.0"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4745826304,
"size" : 65536,
"uuid" : "c62cc81e-aa3c-32b7-ab0e-68d19109fd3f",
"path" : "\Users\USERV\Library\Application Support\Steam*\Breakpad.framework\
Versions\AV\Resources\breakpadUtilities.dylib",
"name" : "breakpadUtilities.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4747436032,
"CFBundleShortVersionString" : "1.0",
"CFBundleIdentifier" : "com.apple.AppleMetalOpenGLRenderer",
"size" : 458752,
"uuid" : "027e9813-3b69-34e6-95b7-f301ddc36c36",
"path" : "\System\Library\Extensions\AppleMetalOpenGLRenderer.bundle\Contents\
MacOSVAppleMetalOpenGLRenderer",
"name" : "AppleMetalOpenGLRenderer",
"CFBundleVersion" : "1"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4806594560,
"CFBundleShortVersionString" : "1.14",
"CFBundleIdentifier" : "com.apple.audio.units.Components",
"size" : 1310720,
"uuid" : "5e3fa16a-0aee-3421-b365-2e7162baa125",
"path" : "\System\Library\Components\CoreAudio.component\Contents\MacOSV
CoreAudio",
"name" : "CoreAudio",
"CFBundleVersion" : "1.14"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 4900388864,
"CFBundleShortVersionString" : "1.0",
"CFBundleIdentifier" : "com.apple.audio.AudioDSPComponents",
"size" : 9977856,
"uuid" : "f2af54ea-2b0c-3565-90c6-a0114f5ff24a",
"path" : "\System\Library\Components\AudioDSP.component\Contents\MacOSV
AudioDSP",
"name" : "AudioDSP",
"CFBundleVersion" : "1"
```

```

},
{
  "size" : 0,
  "source" : "A",
  "base" : 0,
  "uuid" : "00000000-0000-0000-0000-000000000000"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 140703304118272,
  "size" : 237560,
  "uuid" : "08606a44-7008-3658-9f00-6c250b80e9c3",
  "path" : "\Vusr\lib\system\libsystem_kernel.dylib",
  "name" : "libsystem_kernel.dylib"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 140703304769536,
  "CFBundleShortVersionString" : "6.9",
  "CFBundleIdentifier" : "com.apple.CoreFoundation",
  "size" : 4829184,
  "uuid" : "9ba40f2c-8716-3a1a-873b-f576ccc44fe6",
  "path" : "\System\Library\Frameworks\CoreFoundation.framework\Versions\AV
CoreFoundation",
  "name" : "CoreFoundation",
  "CFBundleVersion" : "1971"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 140703472009216,
  "CFBundleShortVersionString" : "2.1.1",
  "CFBundleIdentifier" : "com.apple.HIToolbox",
  "size" : 3112958,
  "uuid" : "a6003e8b-72cc-3d98-b569-26102836c61f",
  "path" : "\System\Library\Frameworks\Carbon.framework\Versions\AVFrameworks\
HIToolbox.framework\Versions\AVHIToolbox",
  "name" : "HIToolbox"
},
{
  "source" : "P",
  "arch" : "x86_64",
  "base" : 140703355289600,
  "CFBundleShortVersionString" : "6.9",
  "CFBundleIdentifier" : "com.apple.AppKit",
  "size" : 16809969,
  "uuid" : "af96f40f-d333-3647-9da4-eddc52df4753",
  "path" : "\System\Library\Frameworks\AppKit.framework\Versions\CVAppKit",
  "name" : "AppKit",
  "CFBundleVersion" : "2299.50.120"
},
{

```

```
"source" : "P",
"arch" : "x86_64",
"base" : 140703302967296,
"size" : 557048,
"uuid" : "0773ddbc-707e-3b56-ad3e-97aaa9b2c3ed",
"path" : "\usr\lib\system\libsystem_c.dylib",
"name" : "libsystem_c.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 140703304355840,
"size" : 49152,
"uuid" : "86dfa543-95fa-36b4-83c6-bf03d01b2aad",
"path" : "\usr\lib\system\libsystem_pthread.dylib",
"name" : "libsystem_pthread.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 140703303524352,
"size" : 507896,
"uuid" : "63a9482e-9de0-3fe3-af7d-caeab837162e",
"path" : "\usr\lib\libc++.1.dylib",
"name" : "libc++.1.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 140703302660096,
"size" : 294900,
"uuid" : "c03e068c-2b62-3aed-9358-e0aa79ff7851",
"path" : "\usr\lib\system\libdispatch.dylib",
"name" : "libdispatch.dylib"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 140703469268992,
"CFBundleShortVersionString" : "1.0",
"CFBundleIdentifier" : "com.apple.audio.caulk",
"size" : 151540,
"uuid" : "5cb78fb4-56ec-336b-89da-f443d5ea6387",
"path" : "\System\Library\PrivateFrameworks\caulk.framework\Versions\AV\caulk",
"name" : "caulk"
},
{
"source" : "P",
"arch" : "x86_64",
"base" : 140703336992768,
"CFBundleShortVersionString" : "5.0",
"CFBundleIdentifier" : "com.apple.audio.CoreAudio",
"size" : 7020535,
"uuid" : "a0f46978-73da-3296-a0ca-07dd06707fd4",
```

```

    "path" : "\System\Library\Frameworks\CoreAudio.framework\Versions\AVCoreAudio",
    "name" : "CoreAudio",
    "CFBundleVersion" : "5.0"
  }
],
"sharedCache" : {
  "base" : 140703300222976,
  "size" : 21474836480,
  "uuid" : "b81581ae-ff6f-3644-8c21-c969ac66f1fa"
},
"vmSummary" : "ReadOnly portion of Libraries: Total=534.4M resident=0K(0%)
swapped_out_or_unallocated=534.4M(100%)\nWritable regions: Total=4.9G written=0K(0%)
resident=0K(0%) swapped_out=0K(0%) unallocated=4.9G(100%)\n\n
VIRTUAL REGION \nREGION TYPE                SIZE  COUNT (non-coalesced)
\n=====
\nAccelerate framework                    128K    1
\nActivity Tracing                        256K    1 \nCG backing stores                4032K    4 \nCG
image                                     24K     6 \nColorSync                            236K    25 \nCoreAnimation
40K     8 \nCoreGraphics                      12K     2 \nCoreGraphics (reserved)            8K
1 reserved VM address space (unallocated)\nCoreUI image data                556K    8
\nFoundation                               16K     1 \nKernel Alloc Once                   8K     1 \nMALLOC
3.5G  253 \nMALLOC guard page              192K    8 \nMALLOC_LARGE (reserved)
10.0M    1 reserved VM address space (unallocated)\nMALLOC_MEDIUM (reserved)
864.0M   10 reserved VM address space (unallocated)\nMALLOC_NANO (reserved)
384.0M    1 reserved VM address space (unallocated)\nOpenGL GLSL
256K     3 \nRosetta Arena                   4096K    2 \nRosetta Generic                 1204K
298 \nRosetta IndirectBranch                1024K    1 \nRosetta JIT                   128.0M    1
\nRosetta Return Stack                     500K    50 \nRosetta Thread Context          500K    50
\nSTACK GUARD                             24K     6 \nStack                          20.8M    26 \nStack
Guard                               56.1M    20 \nVM_ALLOCATE                    5440K    53
\nVM_ALLOCATE (reserved)                   44K     4 reserved VM address space (unallocated)
\n_CTF                                       824     1 \n_DATA                          29.0M    402
\n_DATA_CONST                             17.8M   234 \n_DATA_DIRTY                   793K    122
\n_FONT_DATA                               2352    1 \n_GLSLBUILTINS                   5174K    1
\n_LINKEDIT                               130.3M   23 \n_OBJC_RO                       66.2M    1
\n_OBJC_RW                                 2009K    2 \n_TEXT                          404.2M   416 \ndyld
private memory                           260K     2 \nmapped file                      4.4G   1340 \nshared
memory                                   18.5M   19 \nunshared pmap                11.7M    7
\n=====
\nTOTAL                                     10.0G   3416
\nTOTAL, minus reserved VM space   8.8G   3416 \n",
  "legacyInfo" : {
    "threadTriggered" : {
      "name" : "MainThrd"
    }
  }
},
"logWritingSignature" : "aef1f425e33f98ba72d528a4e6cd30ca577a8732",
"trialInfo" : {
  "rollouts" : [
    {
      "rolloutId" : "60356660bbe37970735c5624",
      "factorPackIds" : {
      }
    }
  ],
  "deploymentId" : 240000027
},
}

```

```
{
  "rolloutId" : "60f8ddcfeea4203d95cbeef",
  "factorPackIds" : {
    },
  "deploymentId" : 240000025
},
"experiments" : [
  {
    "treatmentId" : "c28e4ee6-1b08-4f90-8e05-2809e78310a3",
    "experimentId" : "6317d2003d24842ff850182a",
    "deploymentId" : 400000013
  },
  {
    "treatmentId" : "6dd670af-0633-45e4-ae5f-122ae4df02be",
    "experimentId" : "64406ba83deb637ac8a04419",
    "deploymentId" : 900000005
  }
]
}
```

Model: Mac14,10, BootROM 8422.100.650, proc 12:8:4 processors, 32 GB, SMC  
Graphics: Apple M2 Pro, Apple M2 Pro, Built-In  
Display: Color LCD, 3456 x 2234 Retina, Main, MirrorOff, Online  
Memory Module: LPDDR5, Hynix  
AirPort: spairport\_wireless\_card\_type\_wifi (0x14E4, 0x4388), wl0: Mar 1 2023 00:48:45 version  
23.20.71.0.40.50.87 FWID 01-4929a159  
Bluetooth: Version (null), 0 services, 0 devices, 0 incoming serial ports  
Network Service: Wi-Fi, AirPort, en0  
USB Device: USB31Bus  
USB Device: USB31Bus  
USB Device: USB31Bus  
Thunderbolt Bus: MacBook Pro, Apple Inc.  
Thunderbolt Bus: MacBook Pro, Apple Inc.  
Thunderbolt Bus: MacBook Pro, Apple Inc.